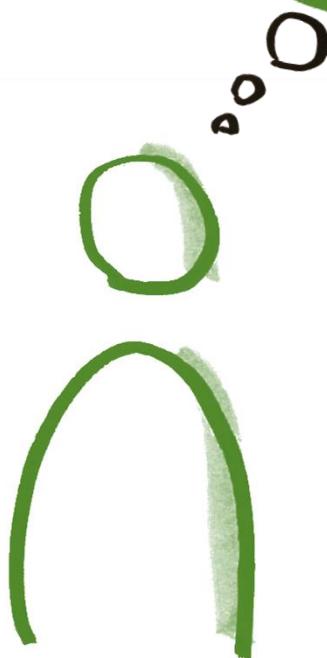


Employeeship and Leadership – Key Factors in Agile Transformations



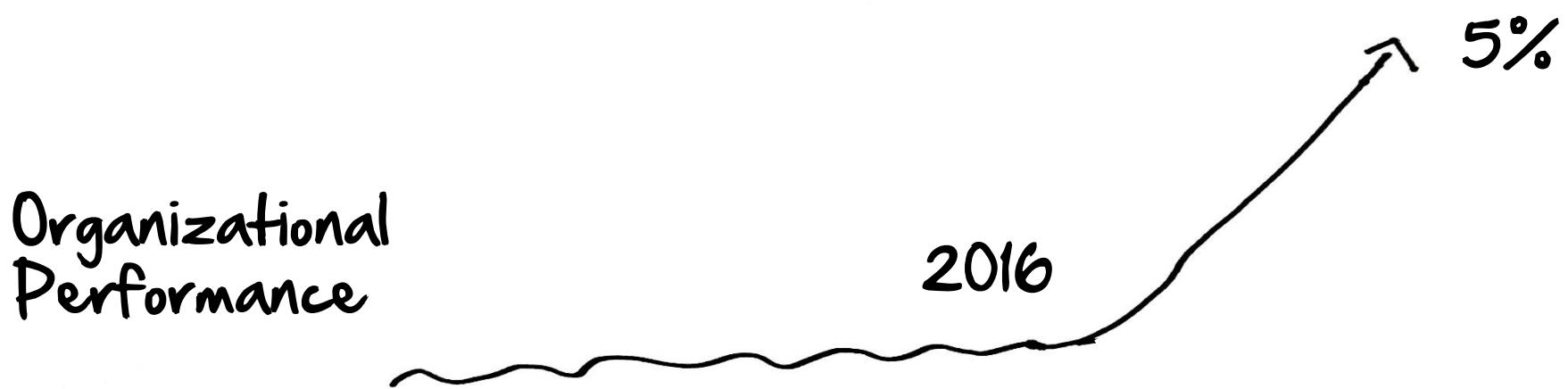
Henrik Berglund
ProAgile

20 years of agile, how are we doing?

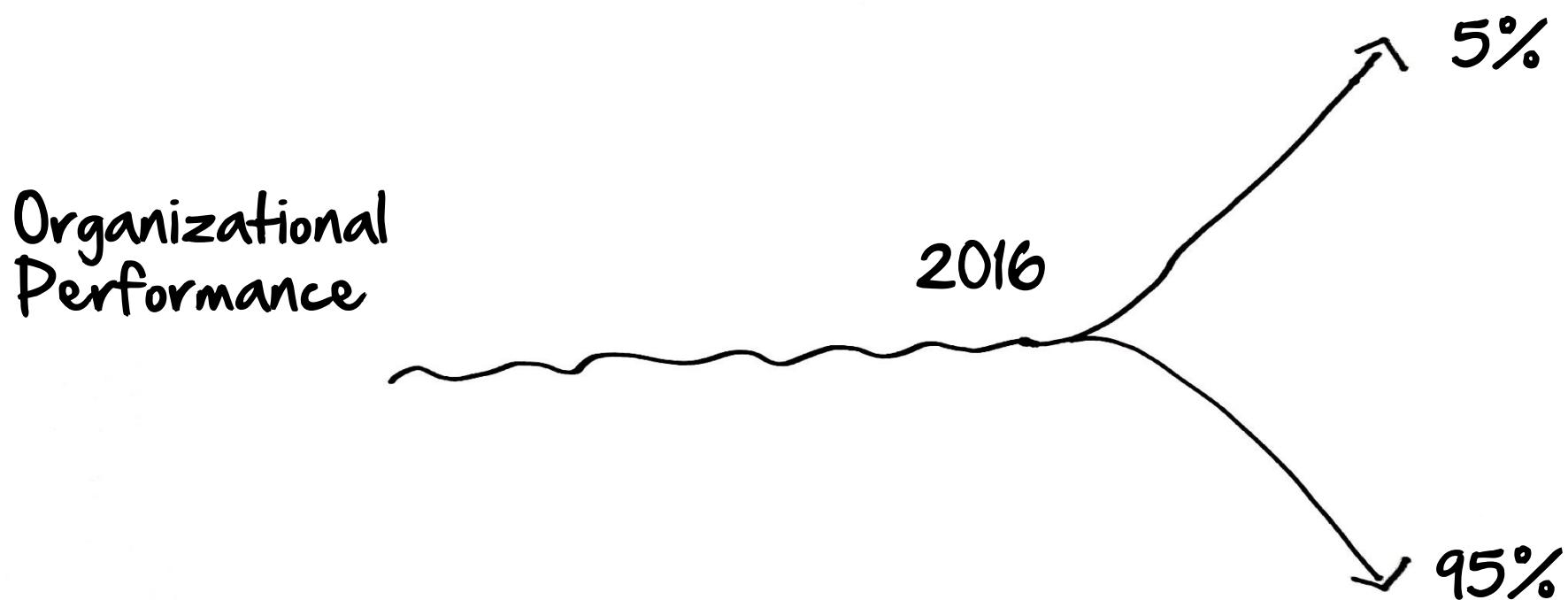
Organizational
Performance



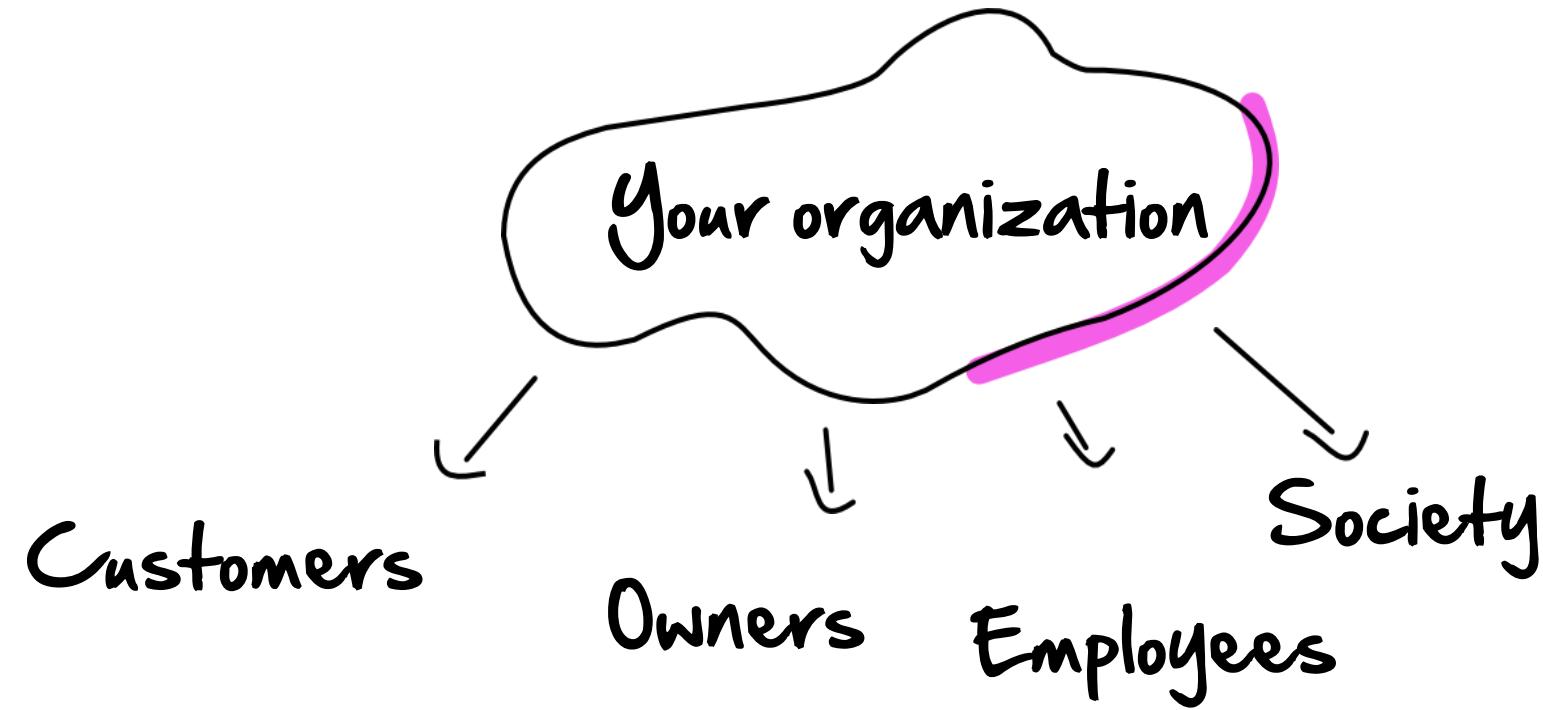
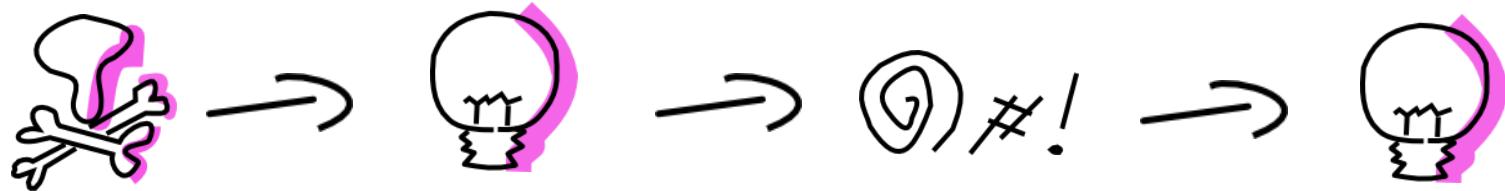
20 years of agile, how are we doing?



20 years of agile, how are we doing?



After 20 years... "Agile" what is it?



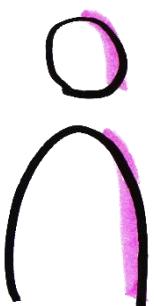
Agility = Ability to adapt and survive

If your organization does not exist anymore in 5-10 years...
What could have caused that?

I have an idea!

So do I!

2 min



Do we adapt quickly enough?

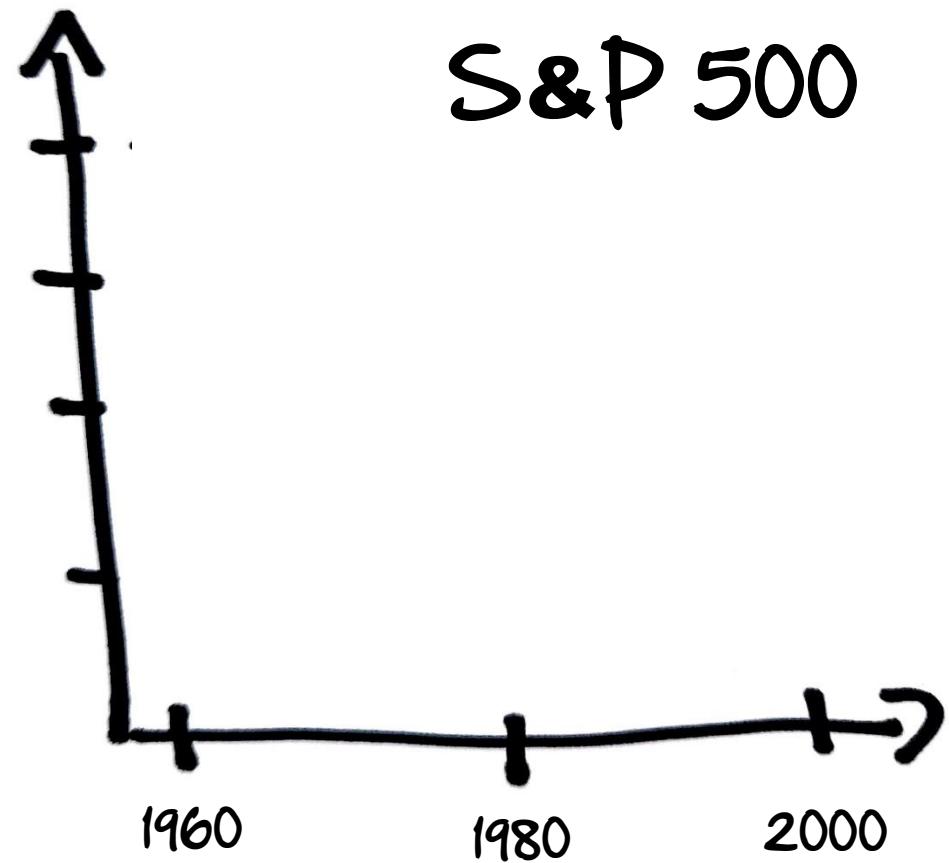
- Markets
- Employees
- Business model
- Competition



Survival of large organizations

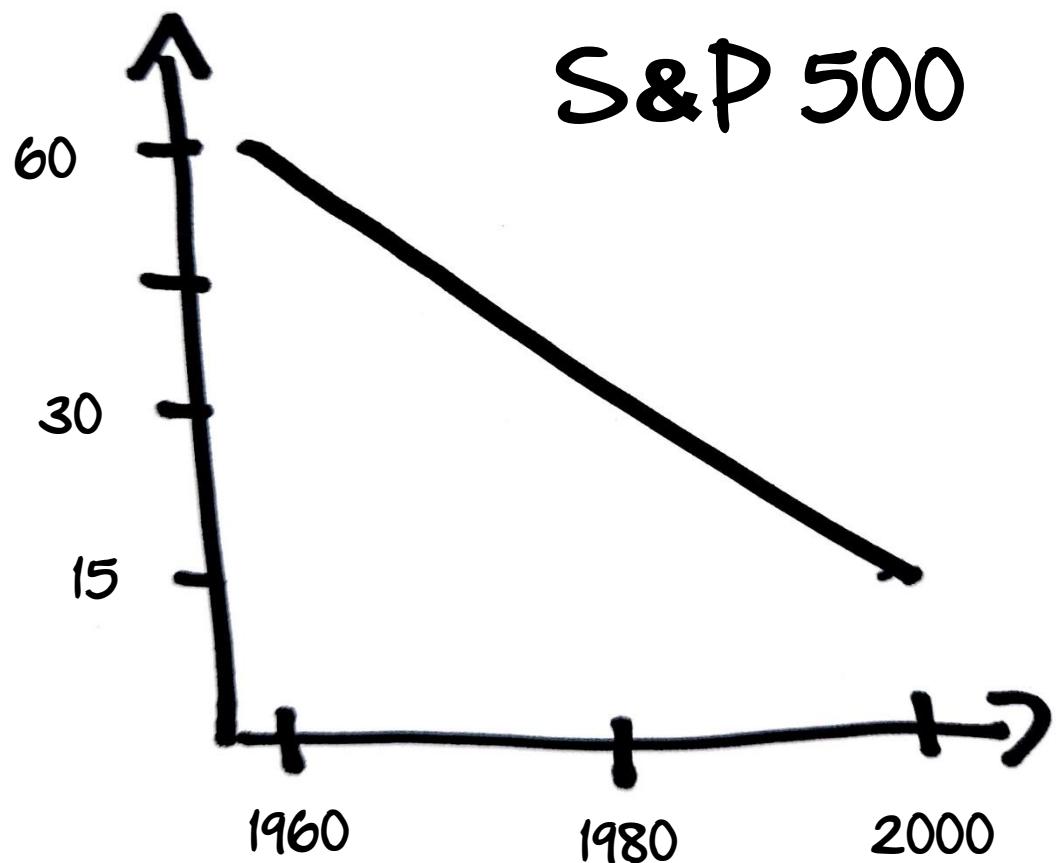
Average time on list

S&P 500

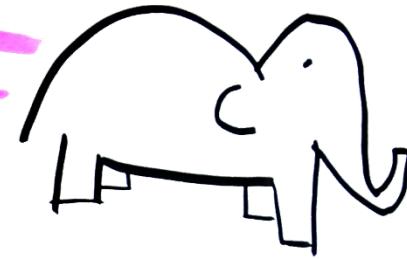
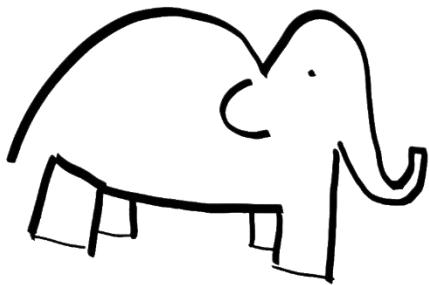


Survival of large organizations

Average year on list



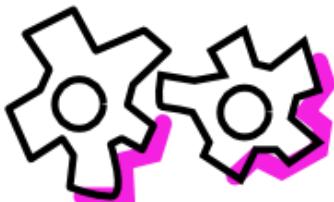
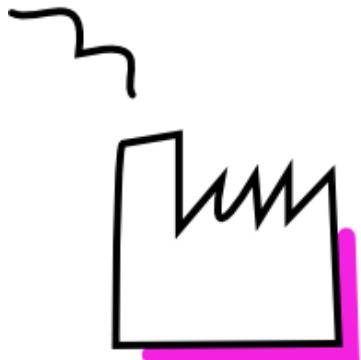
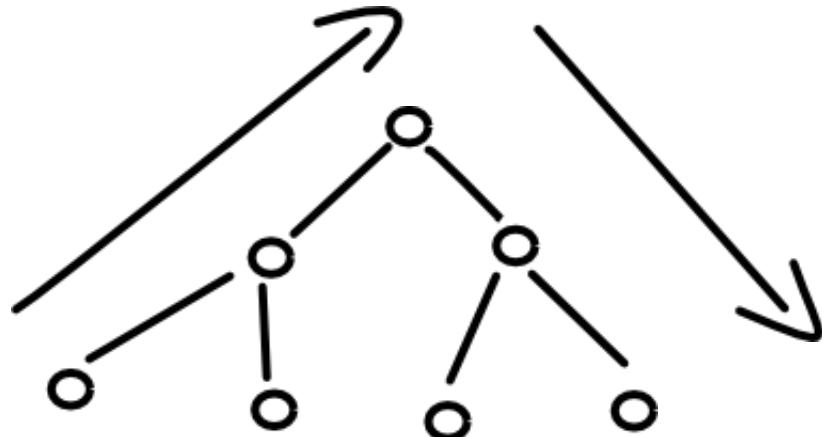
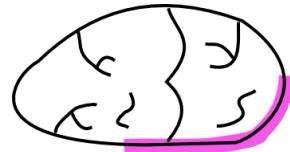
"Adopting Agile ways of working"



Sprints

ScrumMasters

Daily Scrum



15%



70%

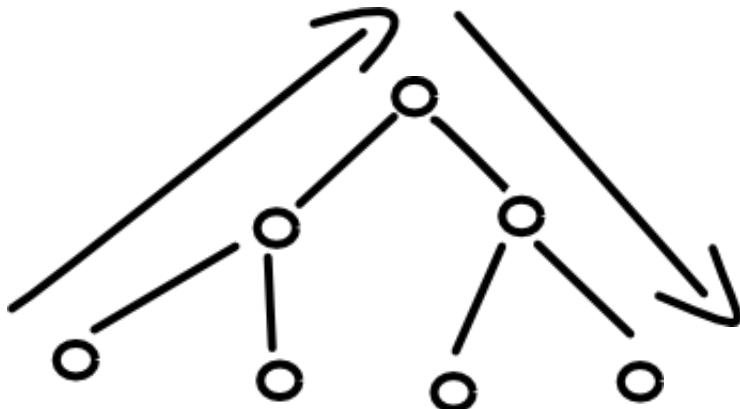


15%

Gallup - State of the
Global Workplace

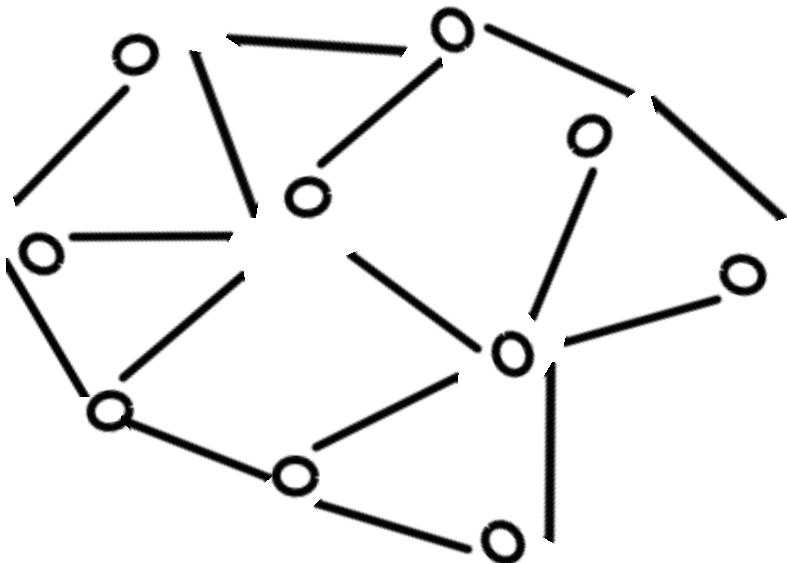
The Problem?

60 Steps...



“Agile transformation”

Decentralization



What does it take?

Passion

Creativity

Initiative

Expert knowledge

Diligence

Obedience

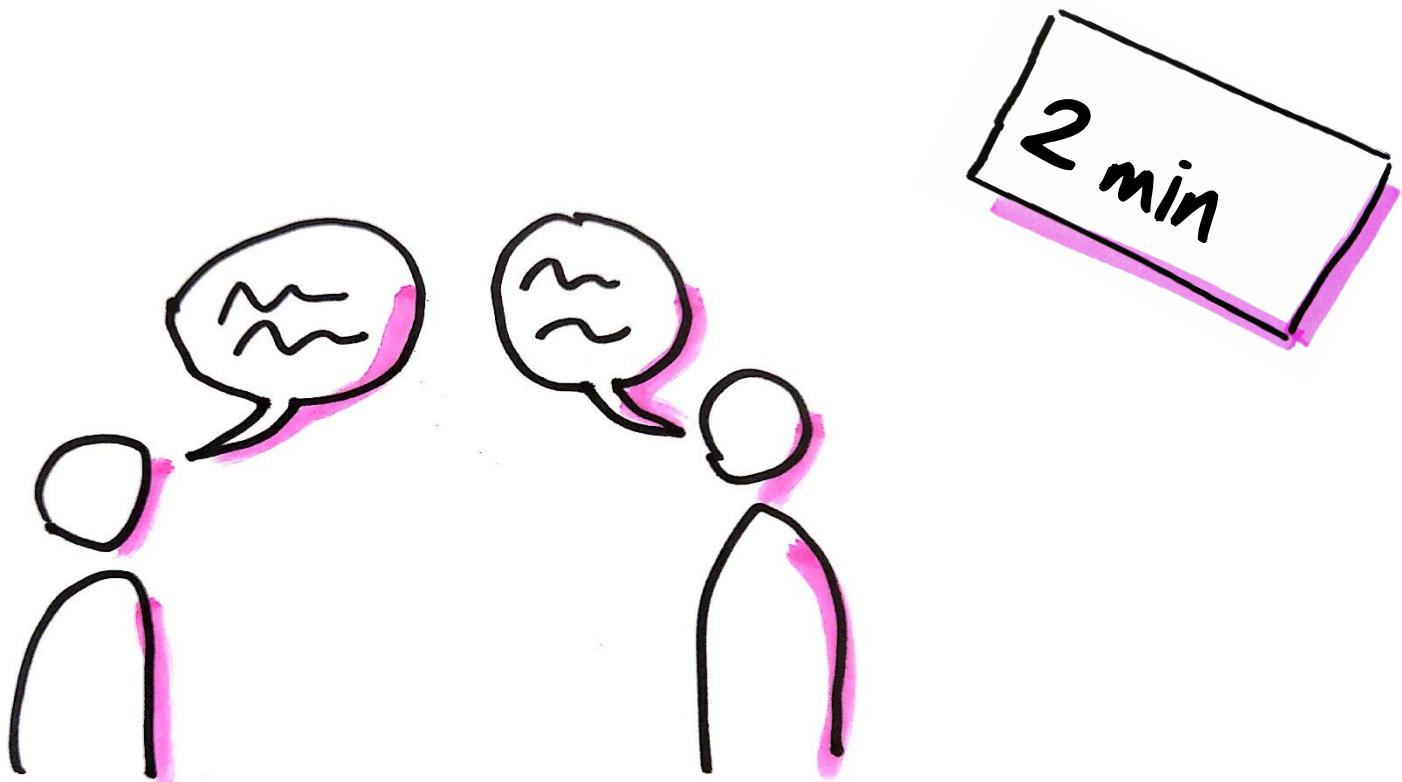


Voluntary!



Not enough
anymore...

What motivates you at work?



Compelling direction

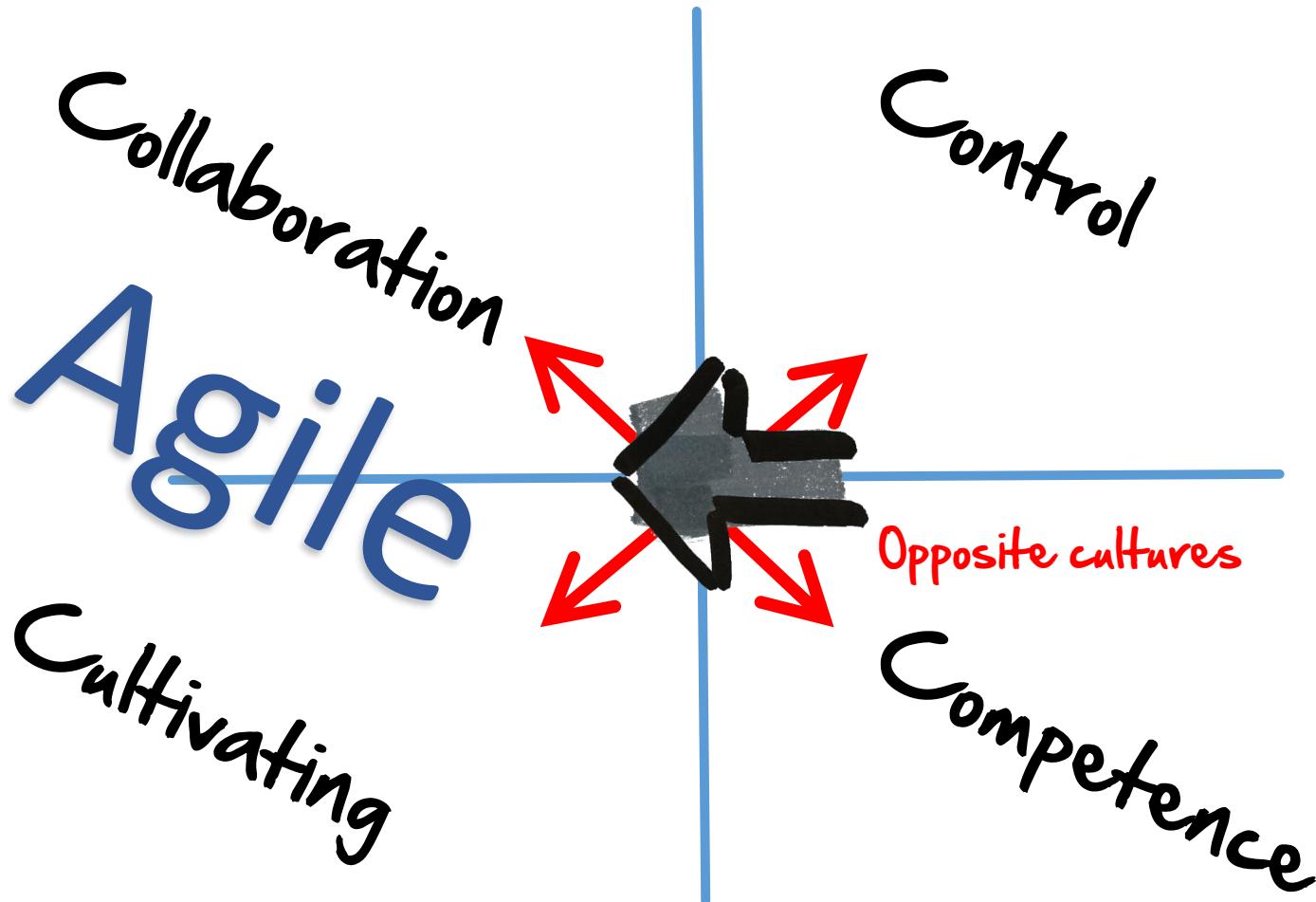
Challenge Purpose

Fast, trustworthy feedback
on results

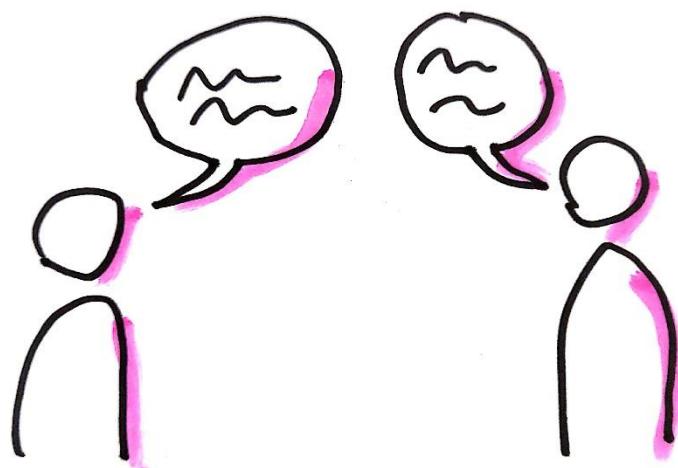
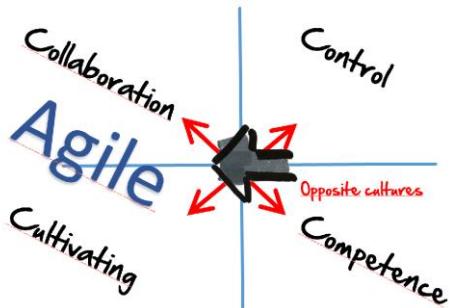
Influence Mandate

Autonomy ...

{ Schneider's Culture model }



Would a cultural shift be needed for agile to flourish in your context?



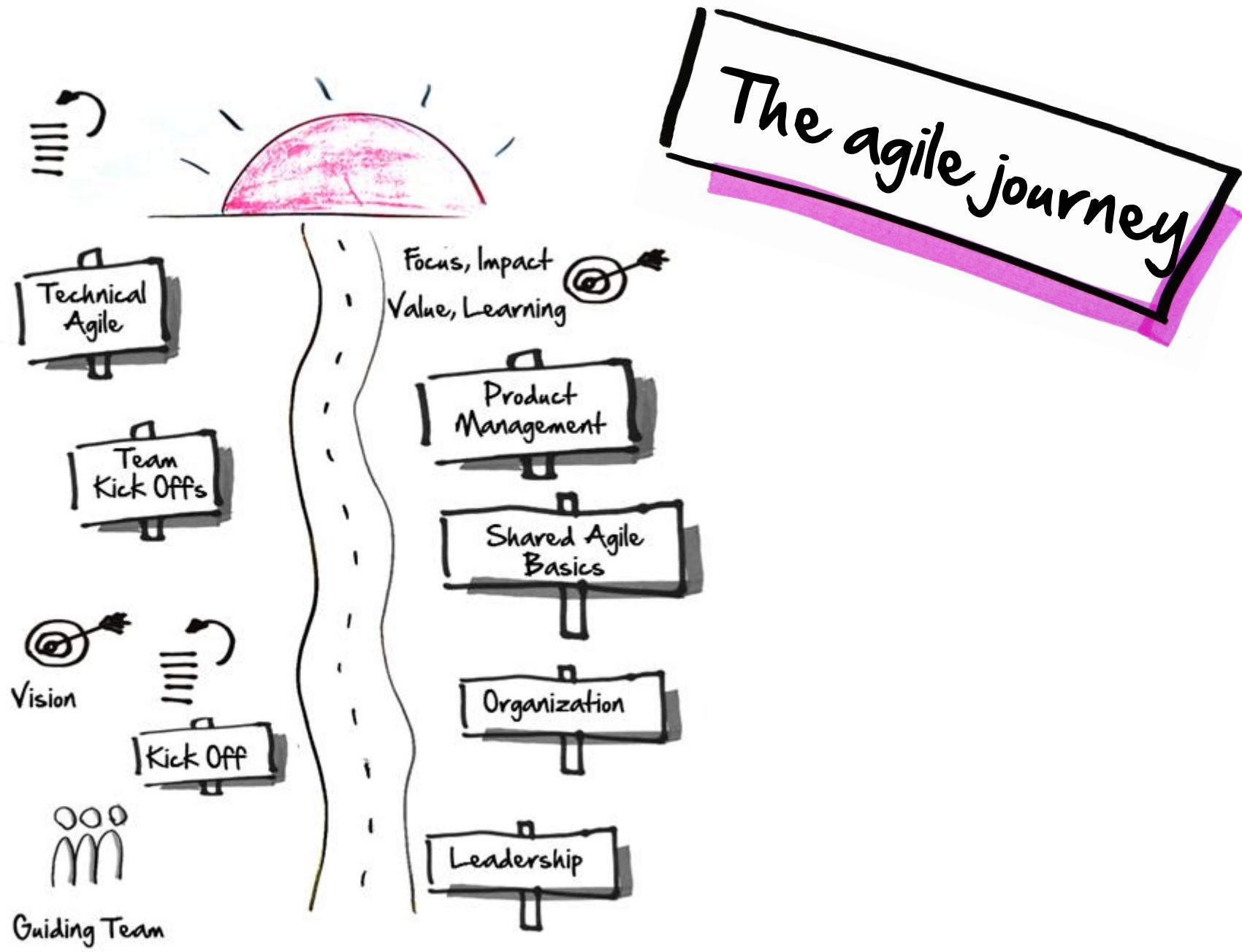
2 min

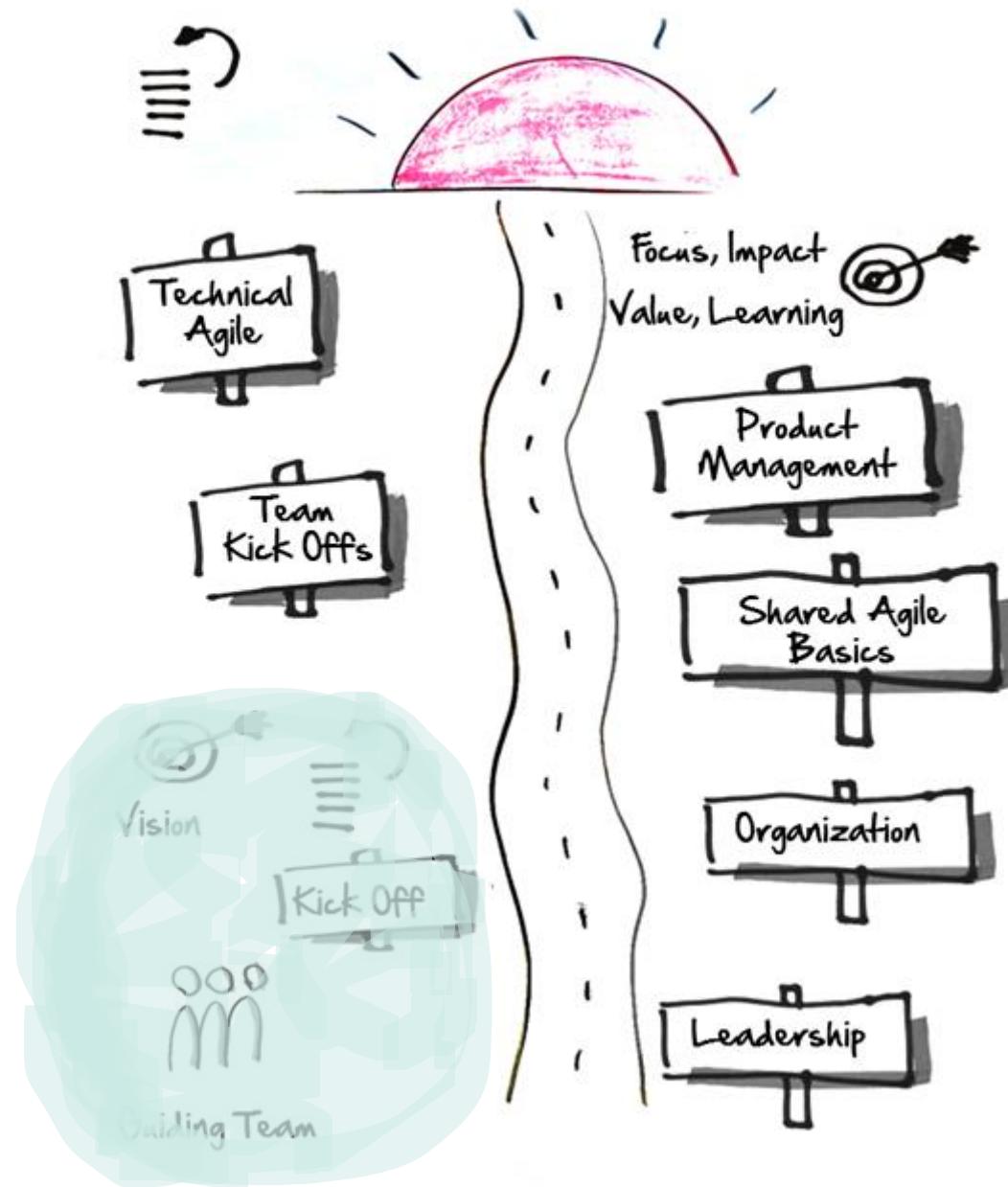
Some Key Insights

Decentralization is key.
It's not about a forced standardized method

Motivation and initiative is key.
This cannot be forced. To get this, new enabling conditions
needs to be put in place

A culture shift is needed.
Your current leadership model is not enough to support this





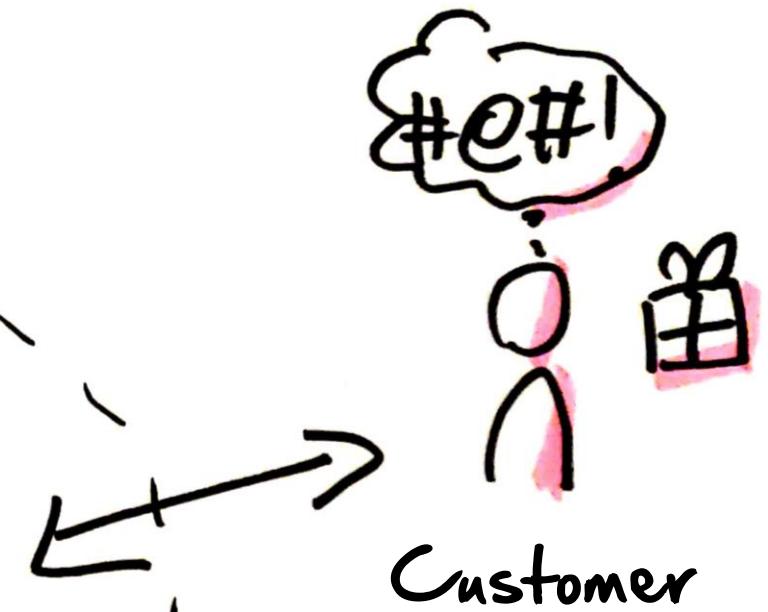
Cultural change

- Sense of urgency
- Guiding team
- Compelling vision
- Enlist volunteers, delegate, enable action etc
- ...

J. Kotter

Organization

Things are great!



Customer



Inspiration -"springboard stories"

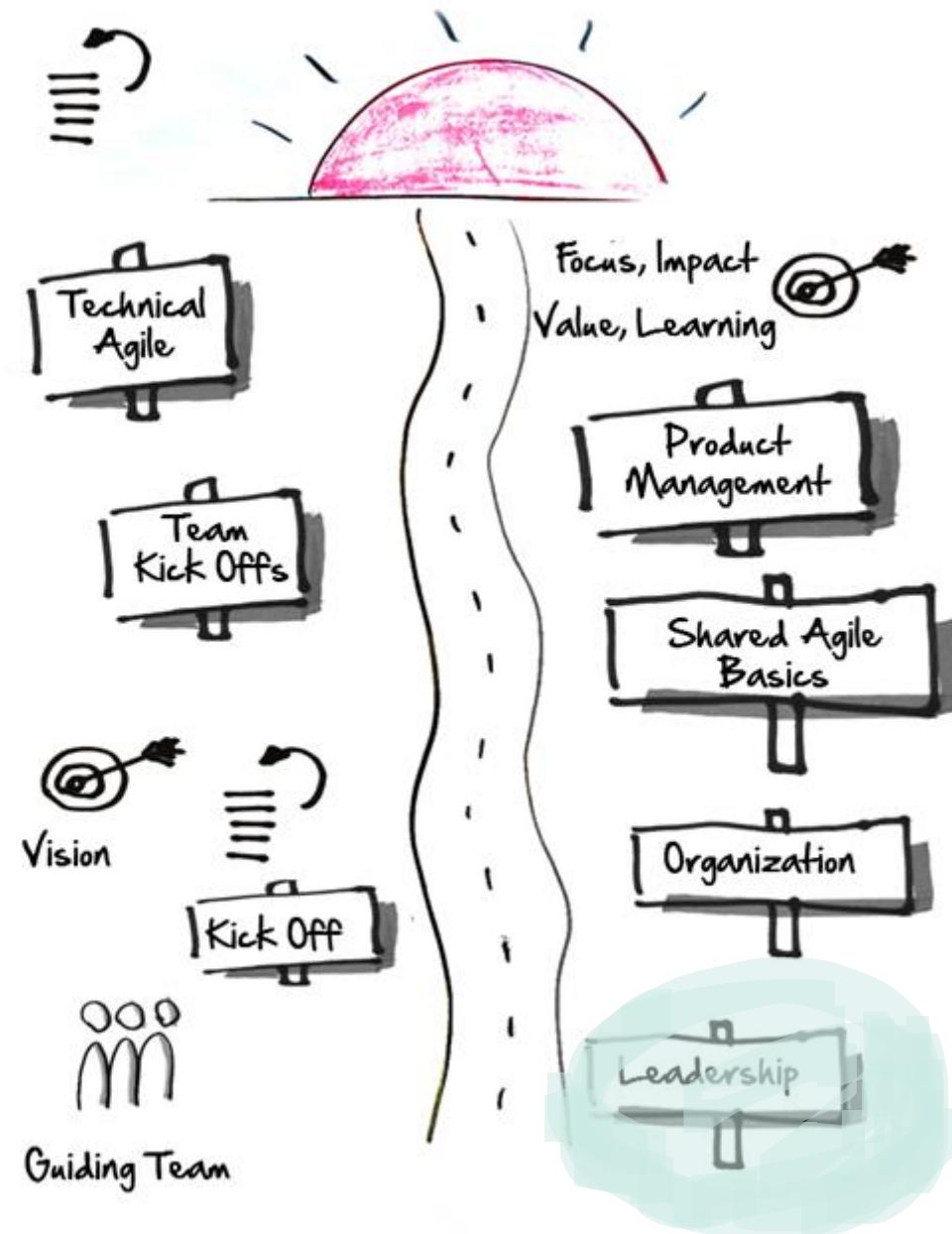
- The change idea being communicated by the story is clear and worthwhile.
- The story is based on an actual example where the change was successfully implemented—that is, it's a true story.
- The story is told from the point of view of a single protagonist.
- The protagonist is typical of the audience.
- The story gives the date and place where it happened.
- The story makes clear what would have happened without the change idea.
- The story is told in a minimalist fashion with little detail.
- The story has a positive tone and an authentically happy ending.
- The story is linked to the purpose to be achieved in telling it.

Of all the elements, the four most important are that the idea must be clear and worthwhile and the story must be true, positive, and told in a minimalist fashion

Context for vision story

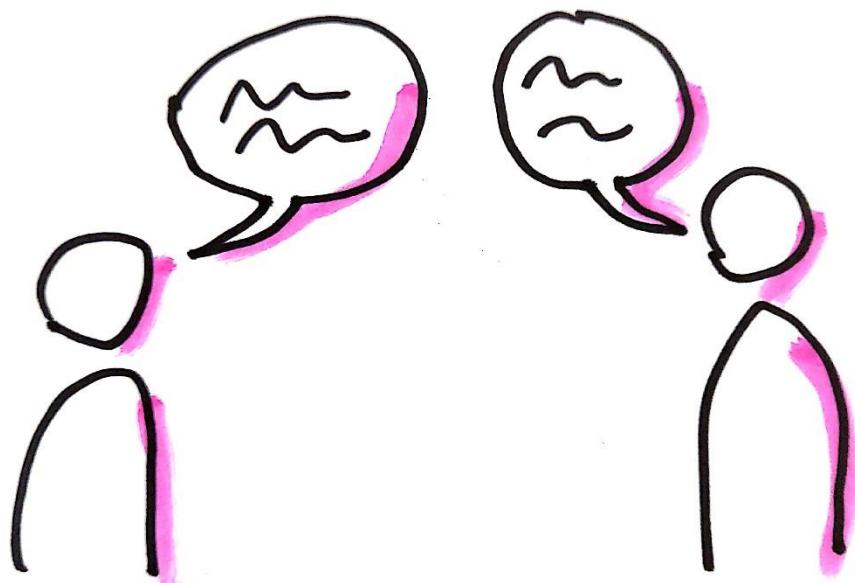
Figure 3.1 The Secret Language of Leadership
Effective presentation to get action





Some input from HR...

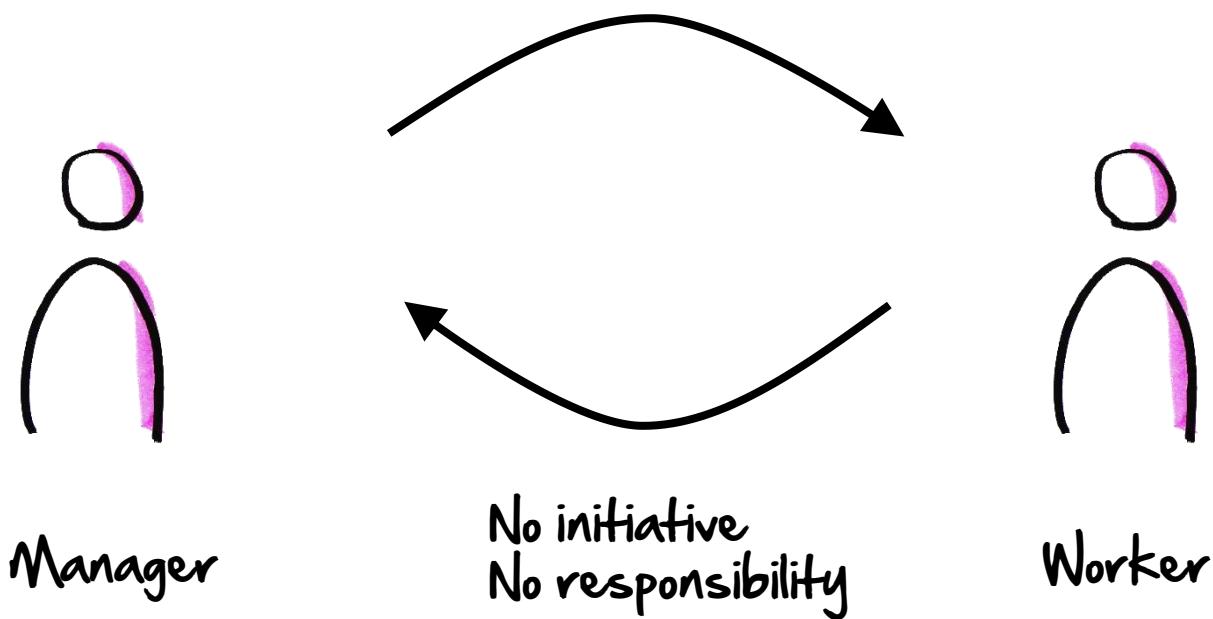
Is this for everyone? Maybe some people just want to/need to be told what to do?



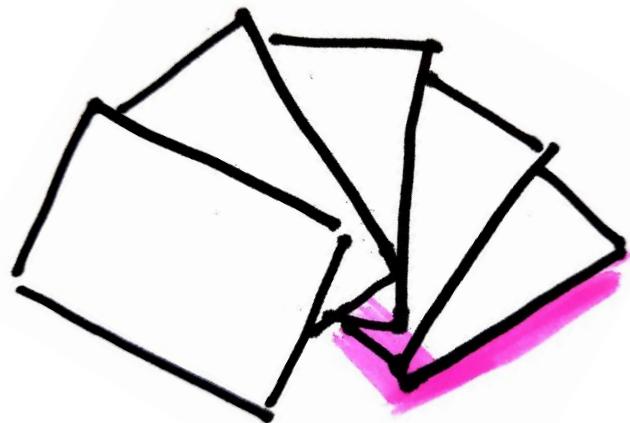
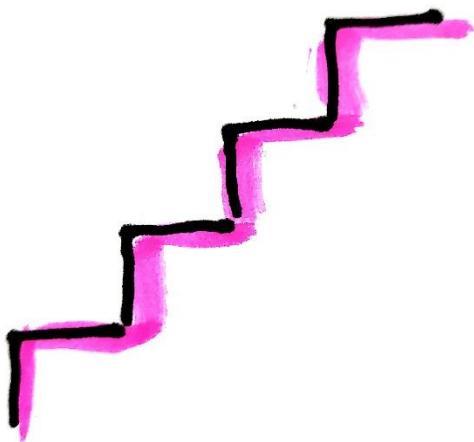
2 min

Self enforcing toxic cycle

Increase control and followup



Increasing Autonomy Stepwise



Delegation Poker...



Tell

I will tell them



Sell

I will try and sell it to them



Consult

I will consult and then decide



Agree

We will agree together



Advise

I will advise but they decide



Inquire

I will inquire after they decide



Delegate

I will fully delegate



[www.management30.com/
delegation-poker](http://www.management30.com/delegation-poker)

You are the line manager for an experienced software development team. The team signal that they need more cloud computing skills to meet deliveries. They may need training, bring in a consultant etc.

On what level will you delegate solving this to the team?



Tell

I will tell them



Sell

I will try and sell it to them



Consult

I will consult and then decide



Agree

We will agree together



Advise

I will advise but they decide



Inquire

I will inquire after they decide



Delegate

I will fully delegate

You are the head of sourcing since 20 years.

A newly started sourcing team needs to source the equipment for a new lab. The lab is similar to one that is already in use. The budget is about 20 million SEK. There is some feedback from existing users to consider.

On what level will you delegate to the team?



Tell

I will tell them



Sell

I will try and sell it to them



Consult

I will consult and then decide



Agree

We will agree together



Advise

I will advise but they decide



Inquire

I will inquire after they decide



Delegate

I will fully delegate

You are in charge of facilities for a 200 person department.

A team wants to purchase a new coffee machine.

On what level will you delegate to the team?



Tell

I will tell them



Sell

I will try and sell it to them



Consult

I will consult and then decide



Agree

We will agree together



Advise

I will advise but they decide



Inquire

I will inquire after they decide

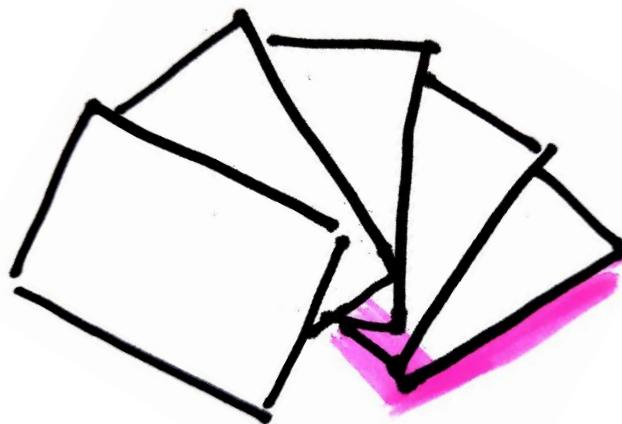


Delegate

I will fully delegate

What did you consider when choosing level?

- Risk
- Ability
- ...

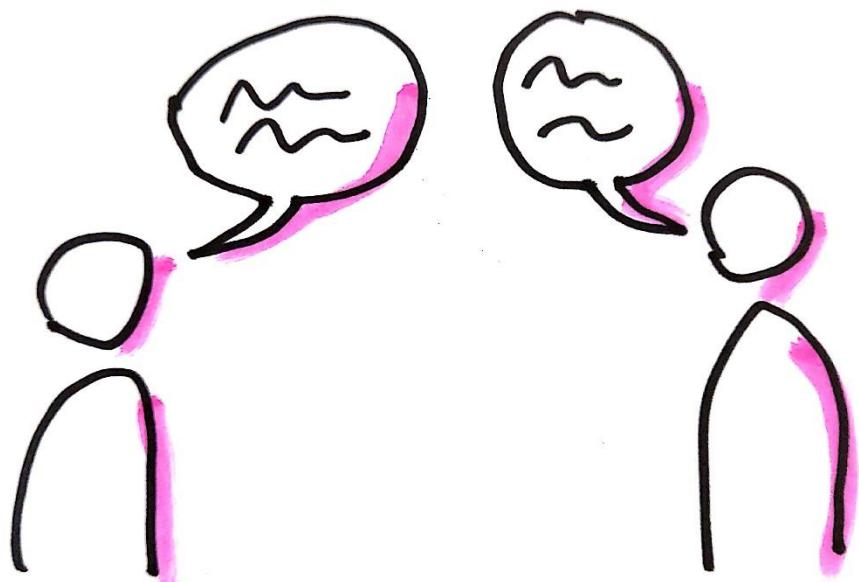


Delegation Poker...

Example, delegation board

#	Delegation area	Tell	Sell	Consult	Agree	Advise	Inquire	Delegate
1	Analysis of business, product and technology requirements							
2	Planning, implementation and delivery of work packages							
3	Conduct reviews and receive feedback on output and performance							
4	Ways of working and methods for development work							
5	Evaluation, improvement and follow-up of ways of working							
6	Selection of tools for development work (within policy and budget)							
7	Work coordination and usage of resources in the team							
8	Competence development for the team (expertise and broaden)							
9	Usage of adequate support and knowledge from organization							
10	Team constellations and team leader appointments							
11	Recruitment of new team members or replacement recruitments							
12	Overall direction, strategy and targets							
13	Budget and cost levels, purchase of material							

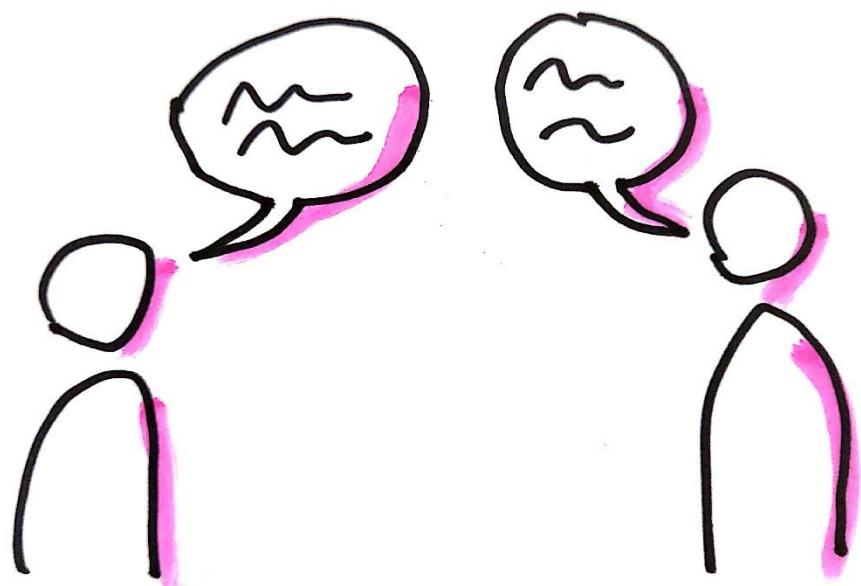
What is one area where a team
(yours?) could get something
delegated at a higher level right
now?



2 min

Case Study
The Team Wants to Decide...

What would you do?



2 min

Damaged trust/safety

Reasons

"Works towards different goals"

Solution - Find and clarify shared goal

My intention was not to

My intention was to

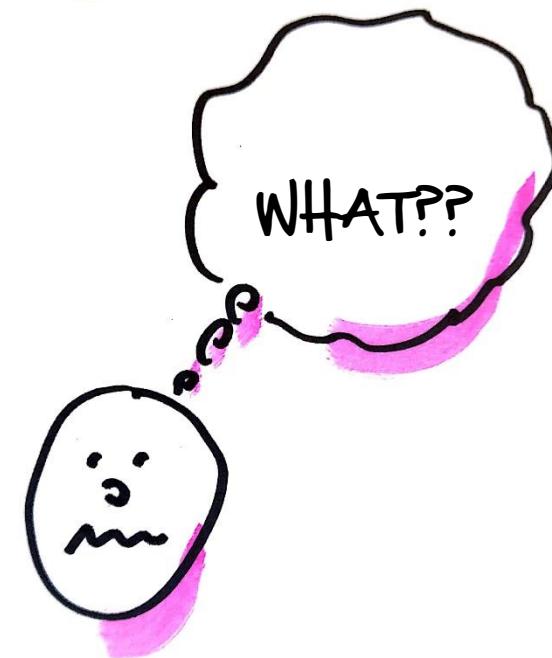
Damaged trust/safety

Reason

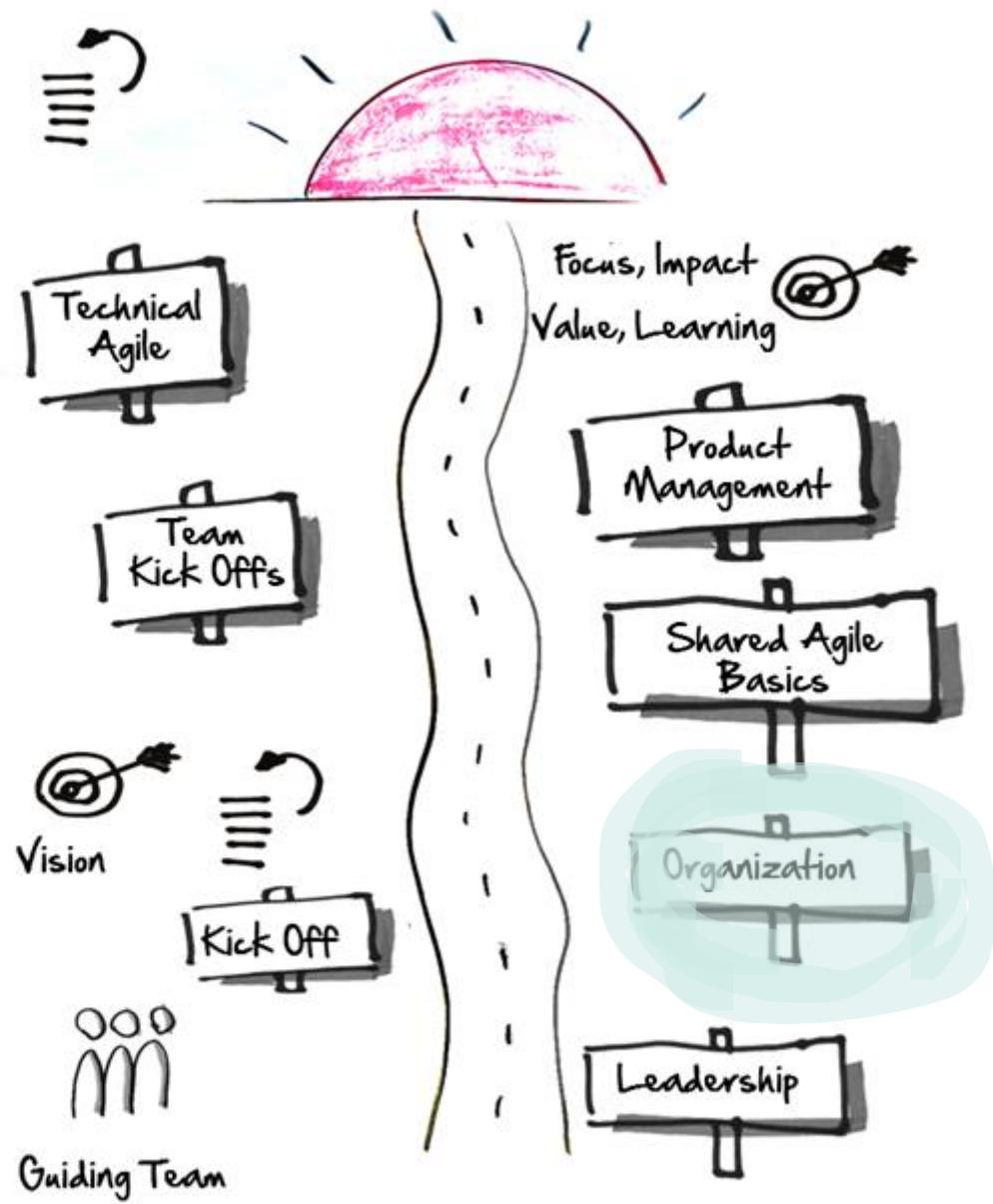
"Does not respect me"

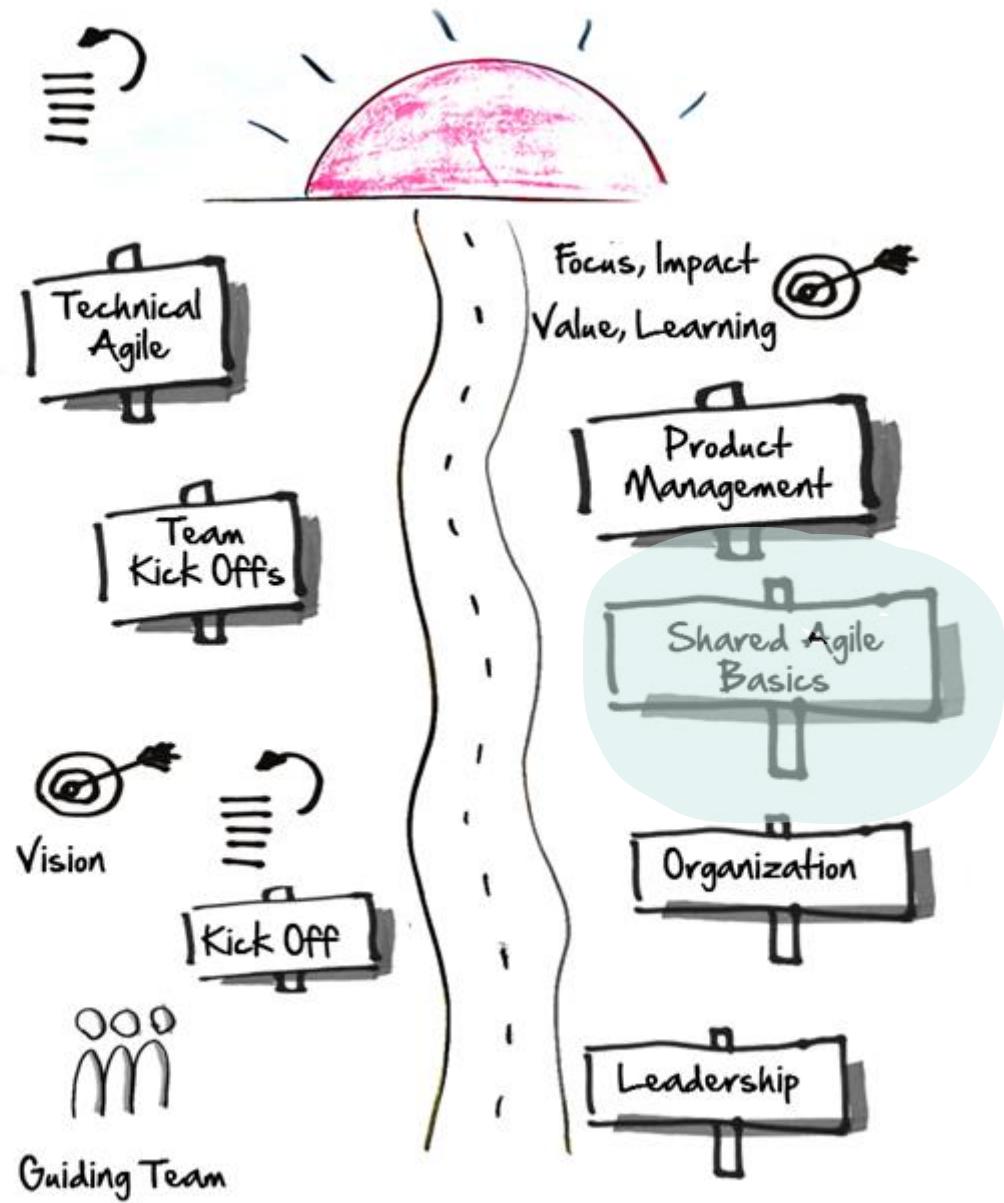
Solution - Repair damage, show respect

Apologize, listen



- Feels like weakness...
- Looks like courage





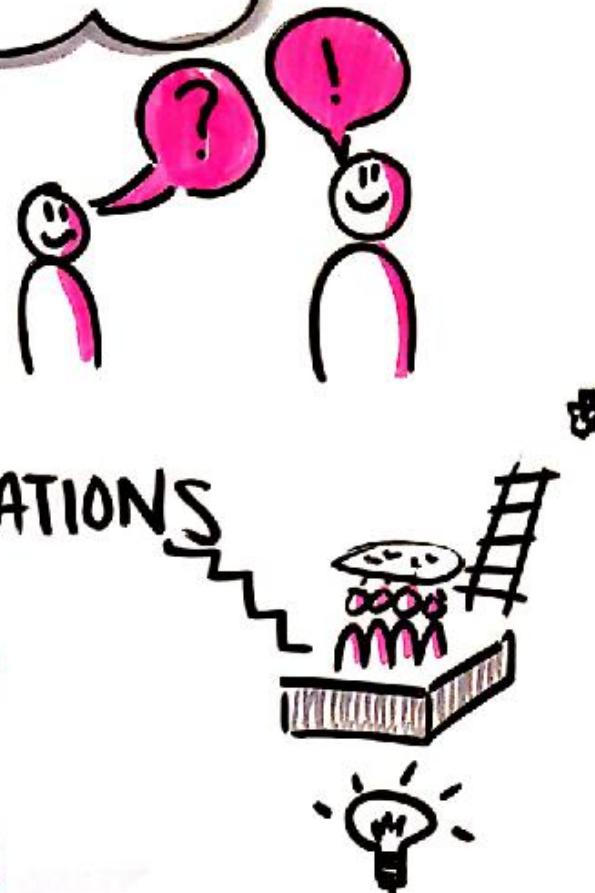
SHARED AGILE FOUNDATIONS

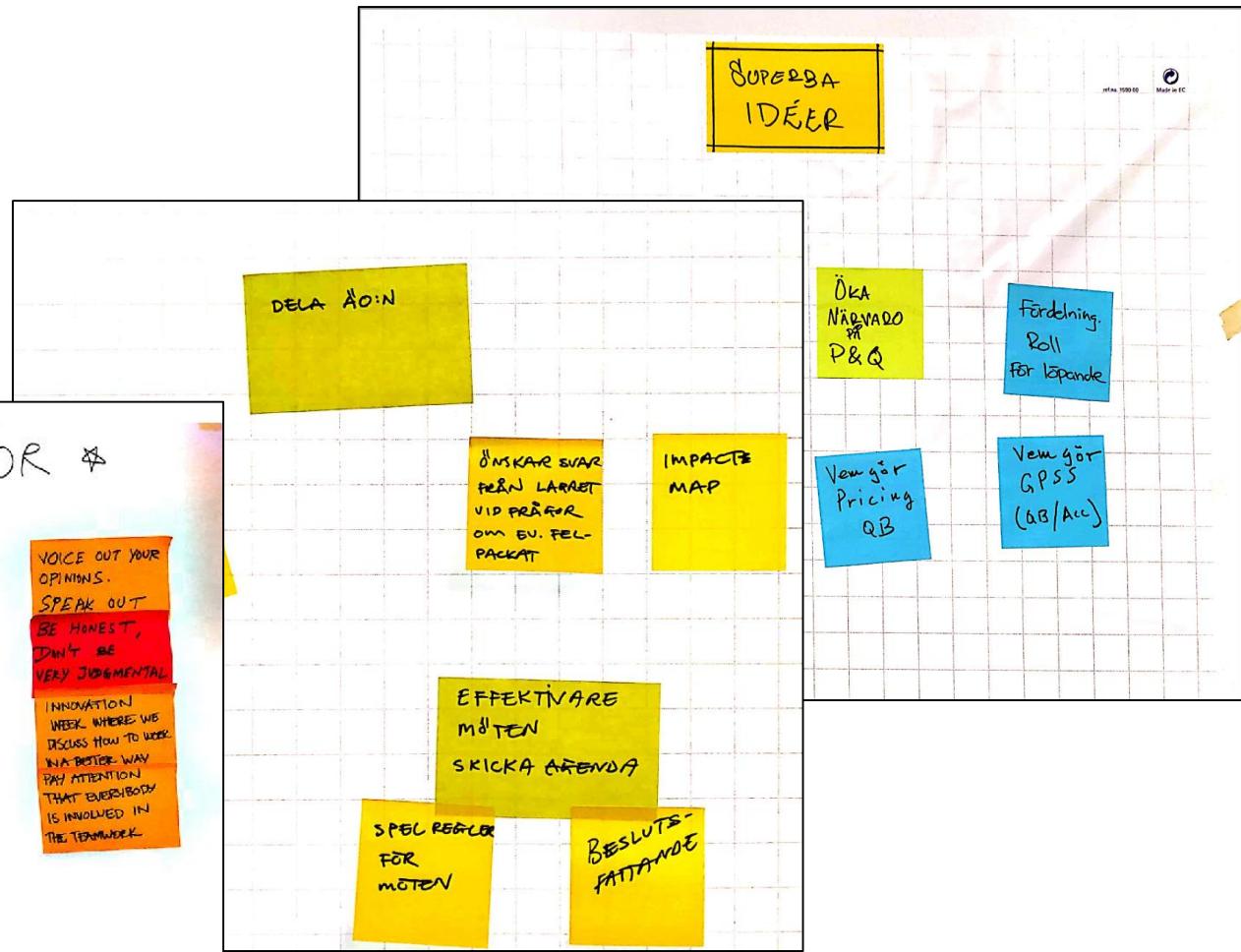
8



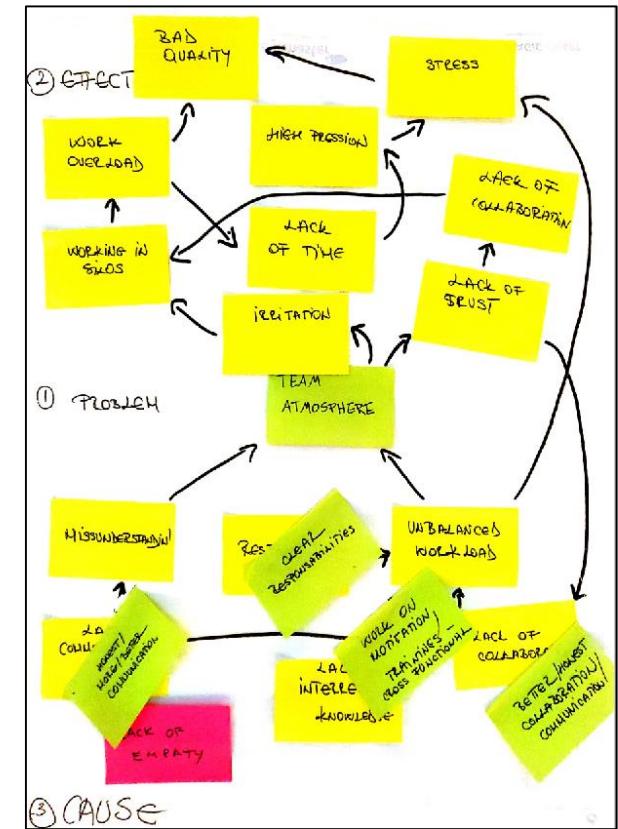
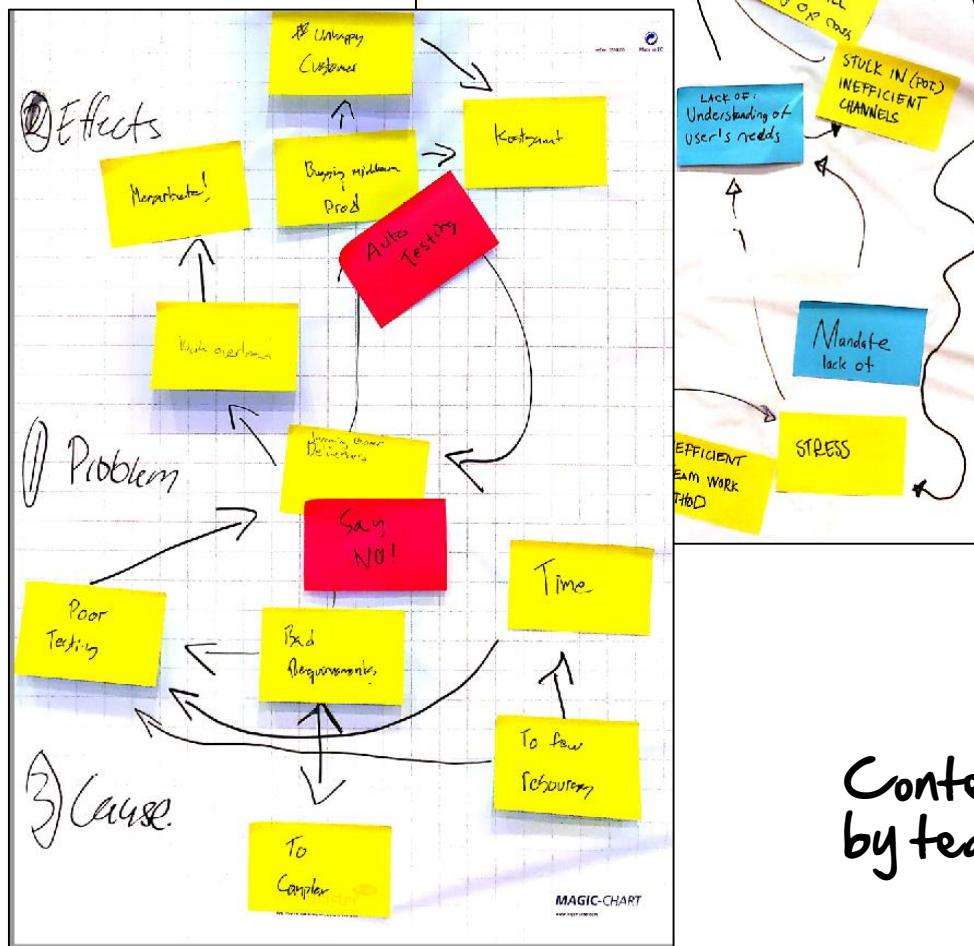
PURPOSE

- ✿ LEARNING
- ✿ SHARED FOUNDATIONS
- ✿ IDEAS TO TRY

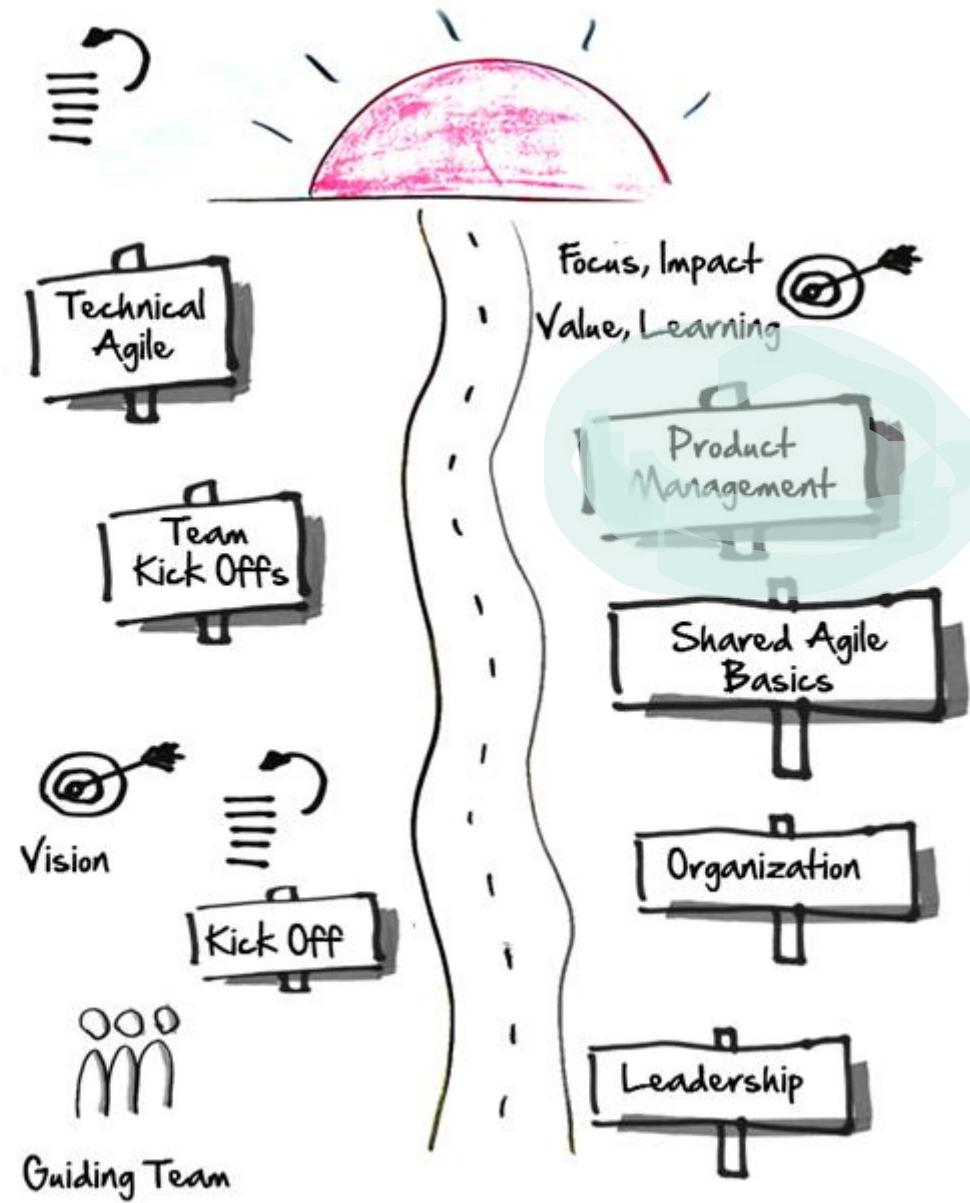




Team ideas to try after session ->
decentralized transformation driven
by motivated teams



Context dependent problem solving
by teams → Real agility



Epics

Backlogs...

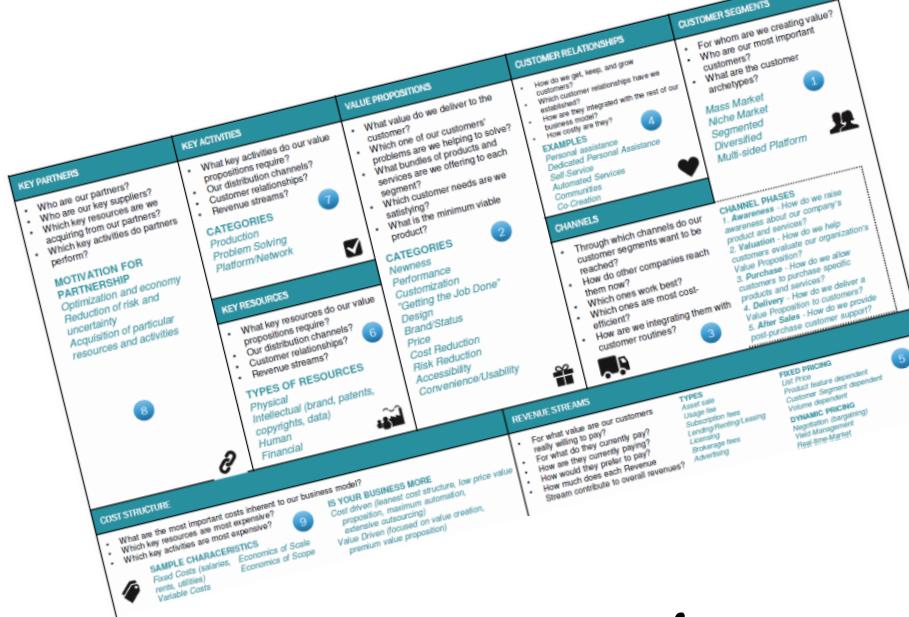
Stories

Features

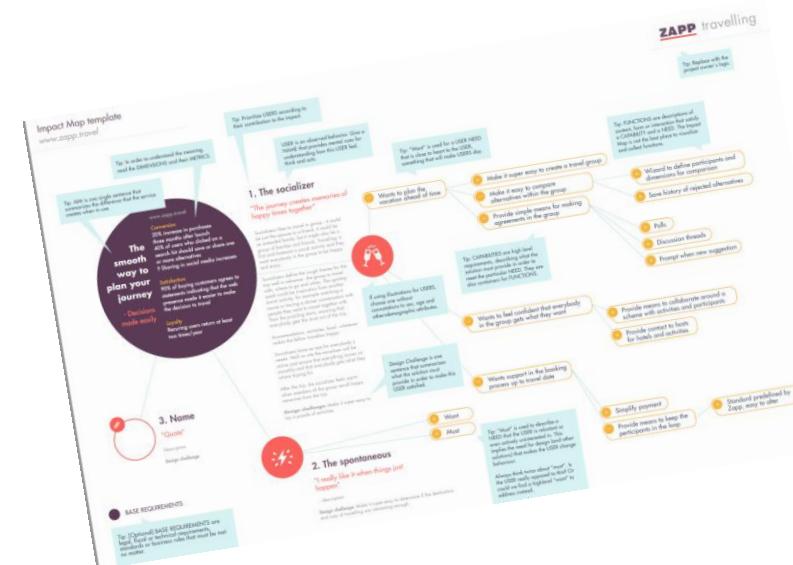
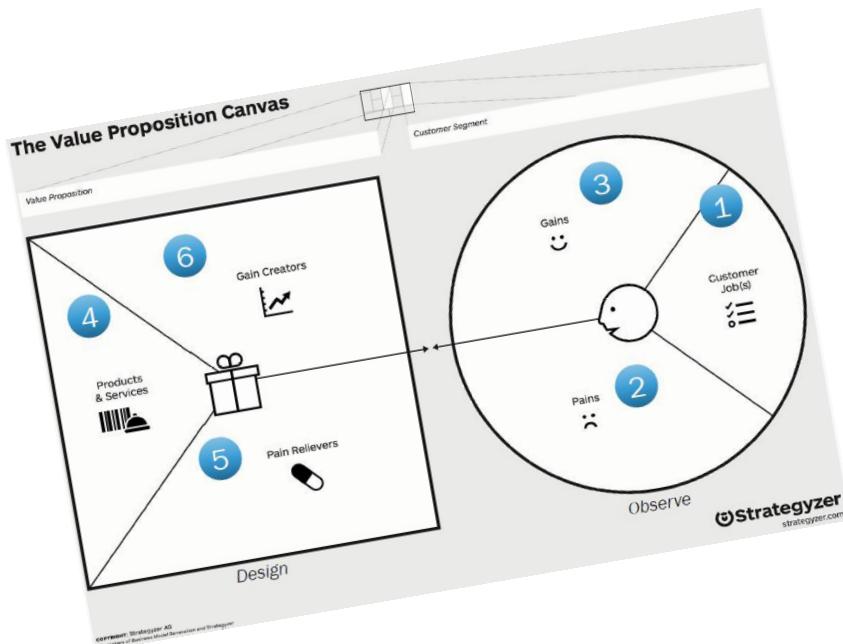


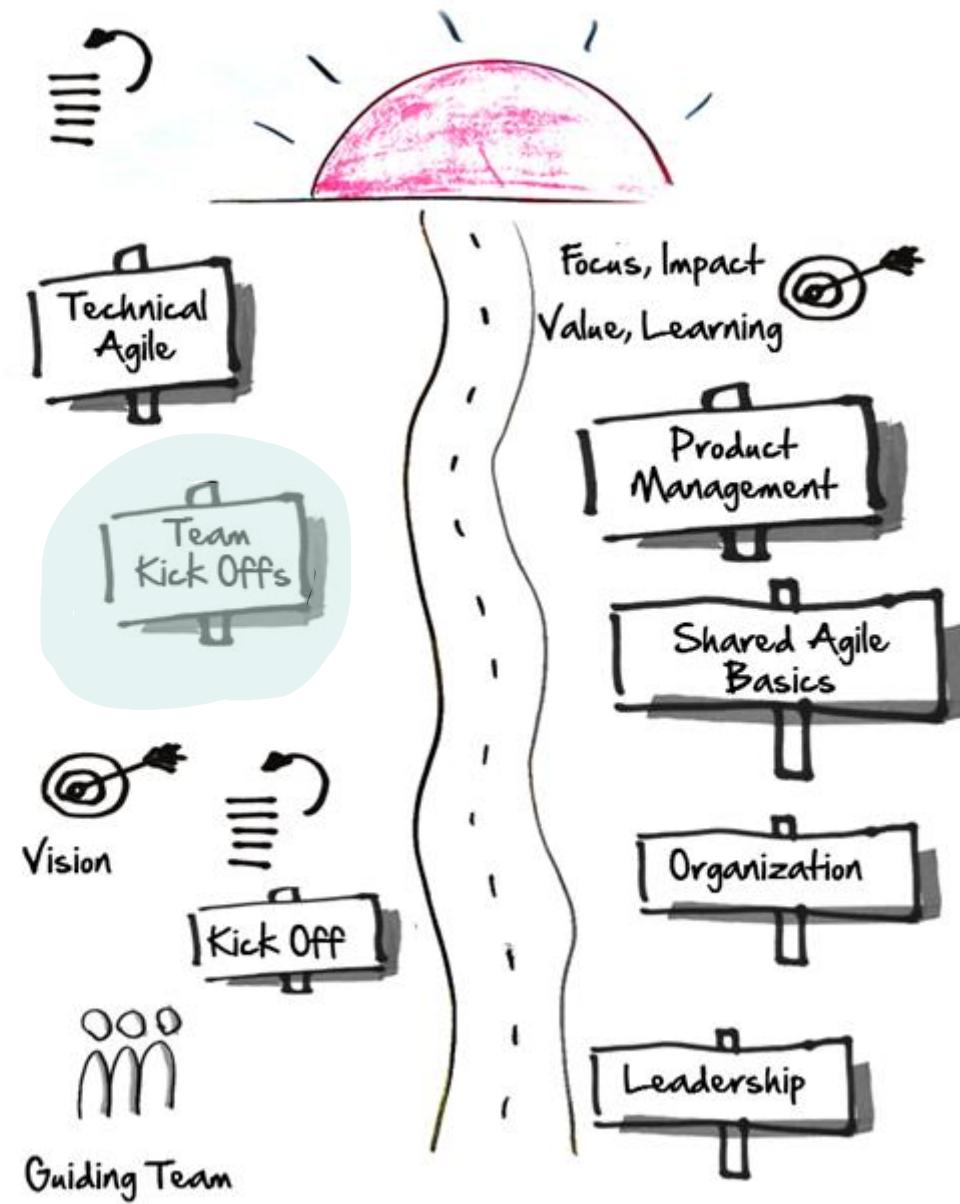
PO

Nobody wants your
features, and they
cannot be completed on
time anyway



Maximize value, on time, on budget





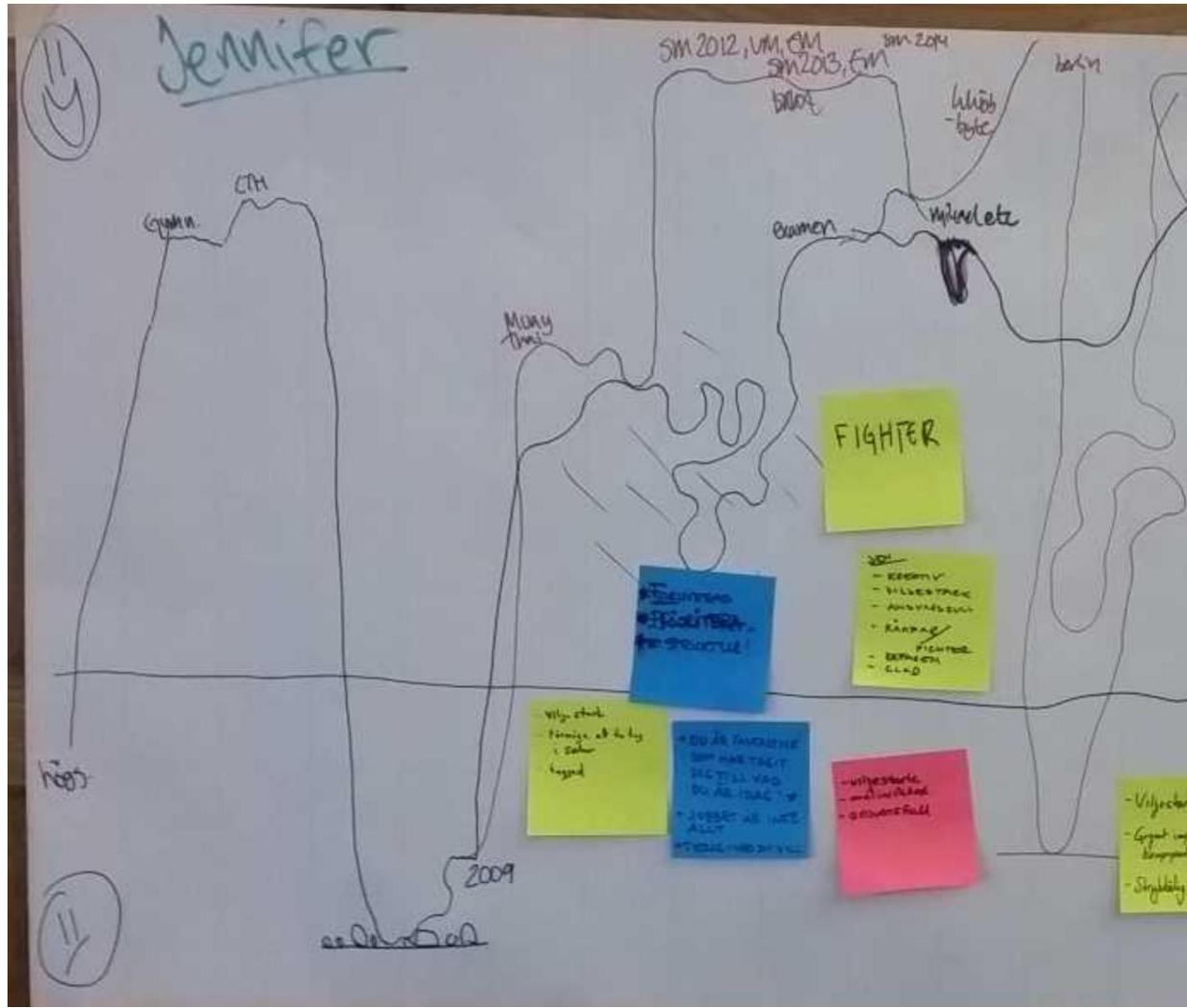
Starting and Developing Agile Teams

A Facilitation Guide

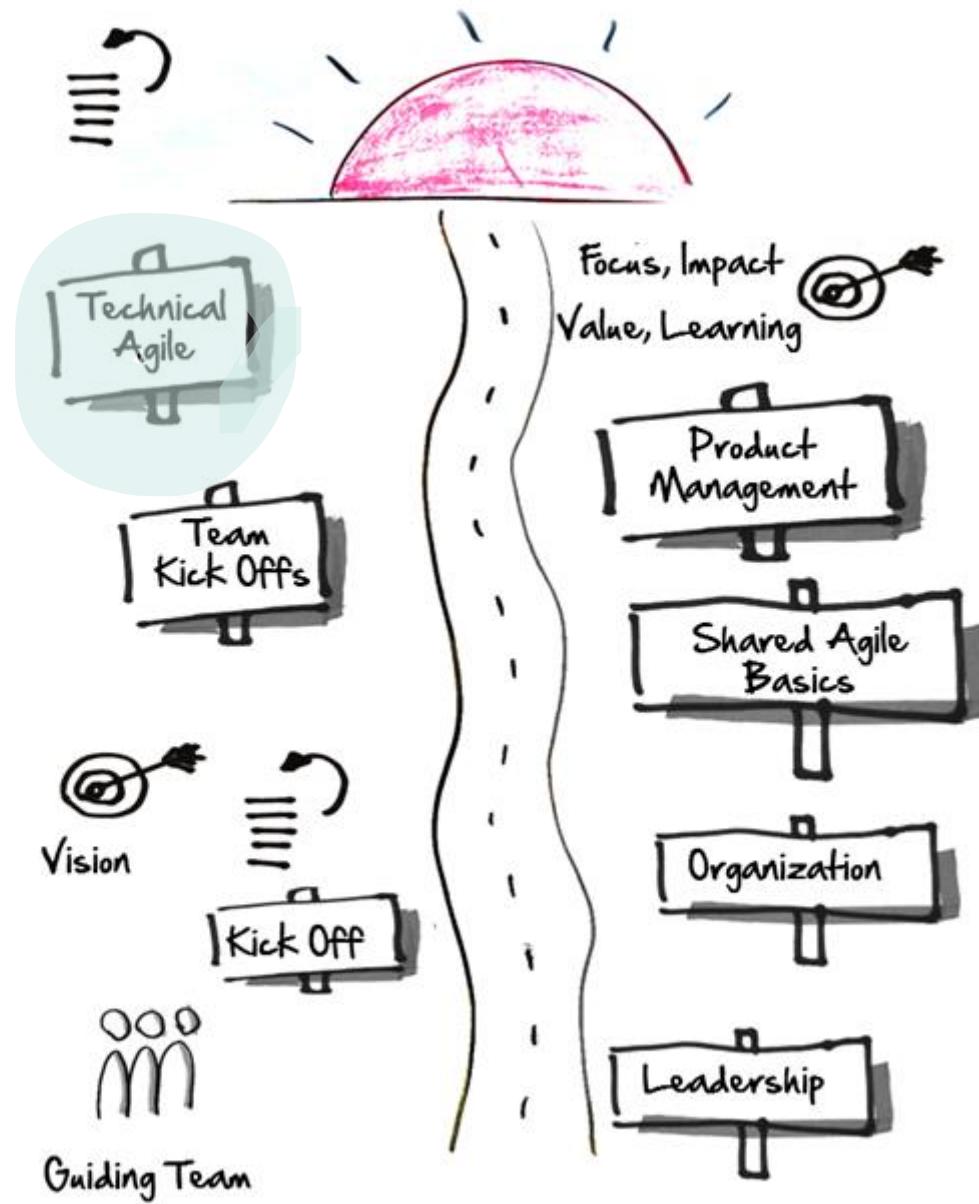
ProAgile

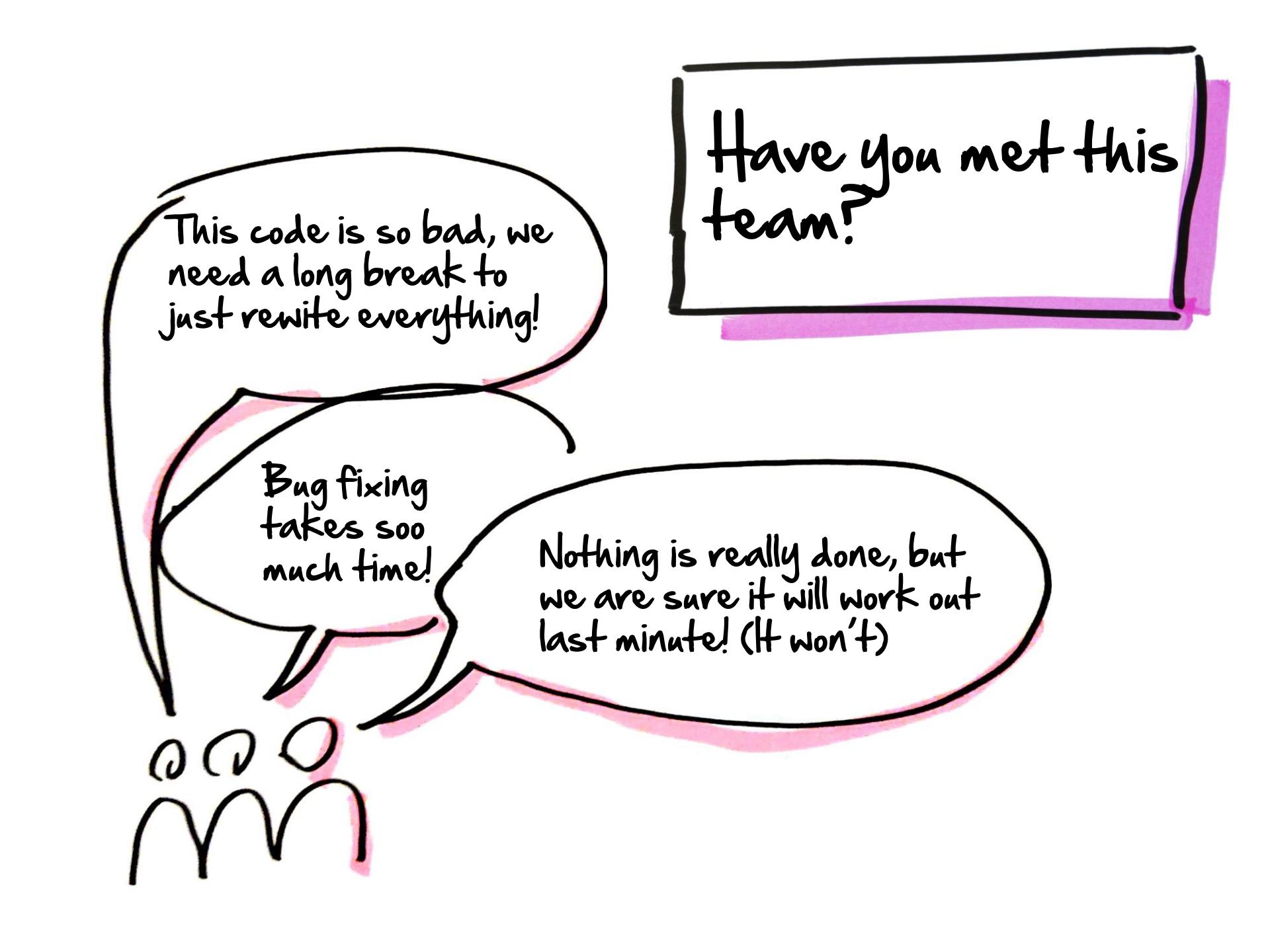
2018-12-10

For updates to this guide, visit proagile.se/teams



Journeylines





This code is so bad, we need a long break to just rewrite everything!

Bug fixing takes soo much time!

Nothing is really done, but we are sure it will work out last minute! (It won't)

Have you met this team?

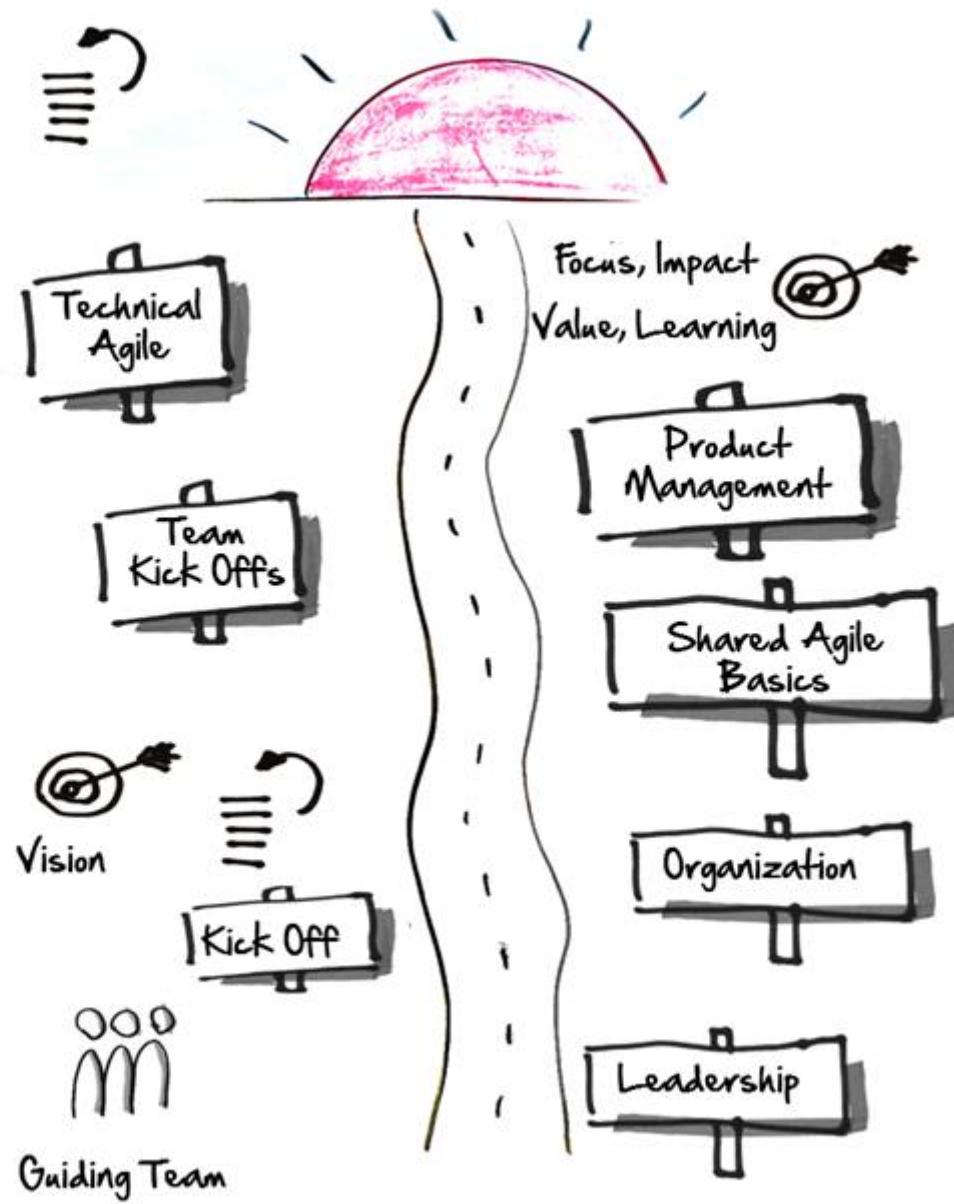
Diagnosis

Get technical
agile coaching

Inability to breaking functions down and delivering step by step

Inability to effectively work with test automation

Inability to get refactoring done as part of everyday work to avoid building technical debt

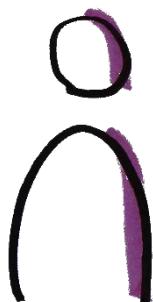


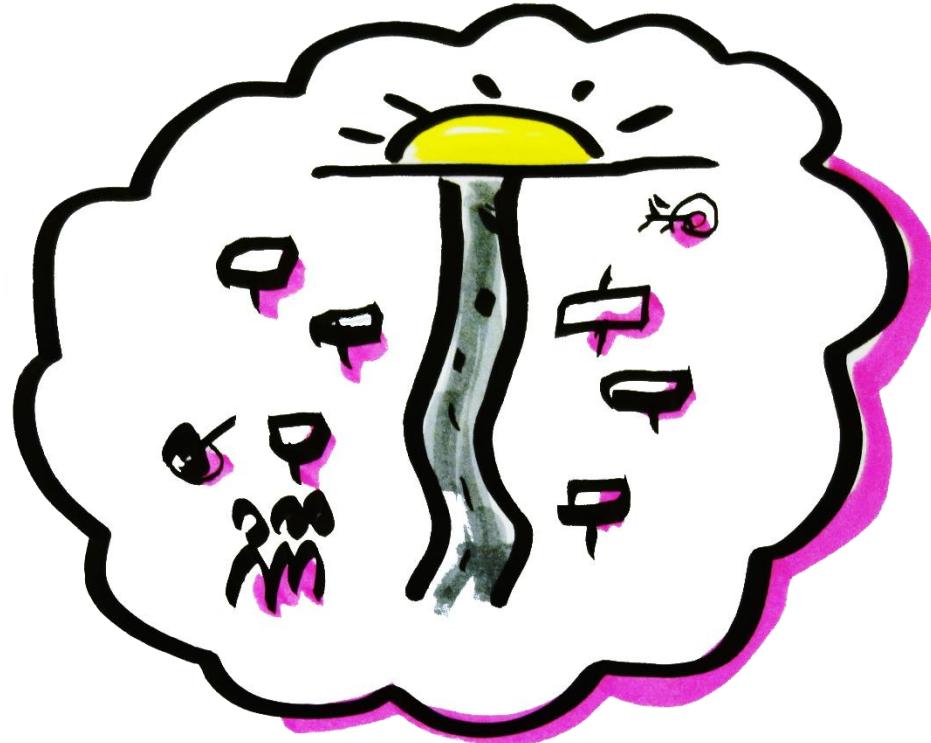
What was interesting/useful

This...

That...

2 min





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